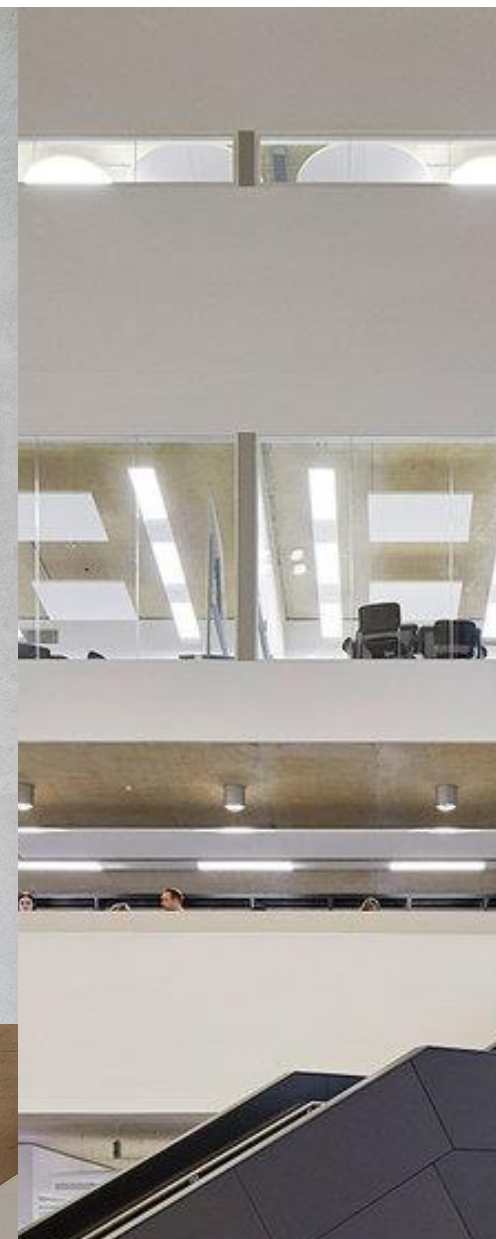




UCD Village



Background

As part of the UCD Residential Masterplan, ancillary spaces in addition to the student accommodation are being provided. The most substantial element of this infrastructure is in the UCD village which comprises of circa 6000 sqm of ancillary space.

The “Village” is in a central atrium space creating an animated dynamic environment to allow both the residents and the wider University community to come together throughout the day and extended into the evening and weekends.

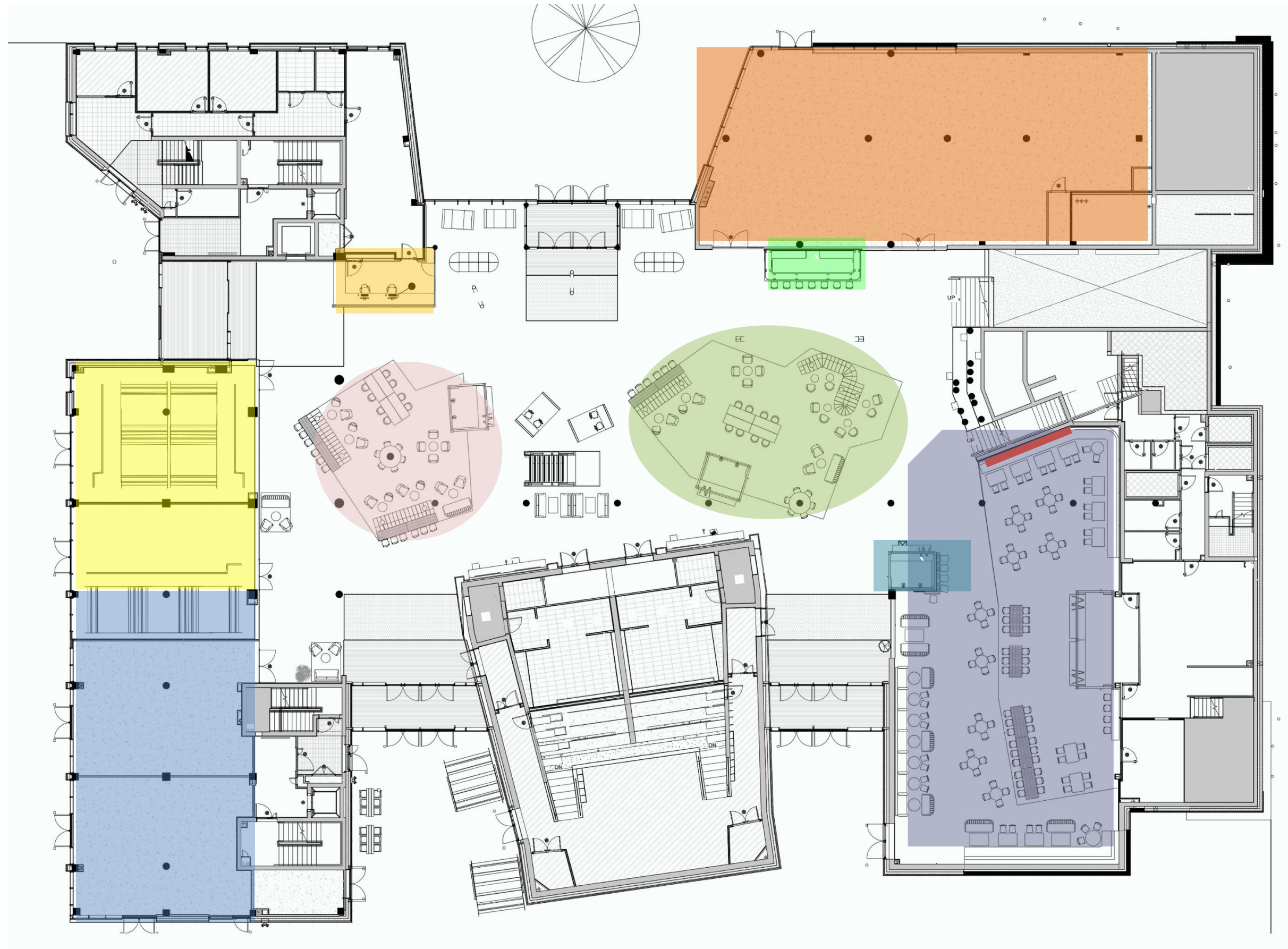
The building is a mix of retail, support, social and leisure areas and associated activities which will help enliven and support the overall student experience for students living and studying in UCD.

This centre will provide multi purpose communal space, safe environments for social and academic activity, and be technologically and digitally enabled.

International catering options will be provided in a welcoming destination with a sense of community where flexible food and retail concepts are delivered with flair and attitude to satisfy both the residential and overall campus community.

With an increasing diversity of student attending UCD, students and parents alike are looking for a safe environment whilst at University and to settle into an overall community. Key to this community is the provision of opportunities to participate with peers and new friends, to care about the local area and surrounds, to avail of what's on offer and how to get involved.

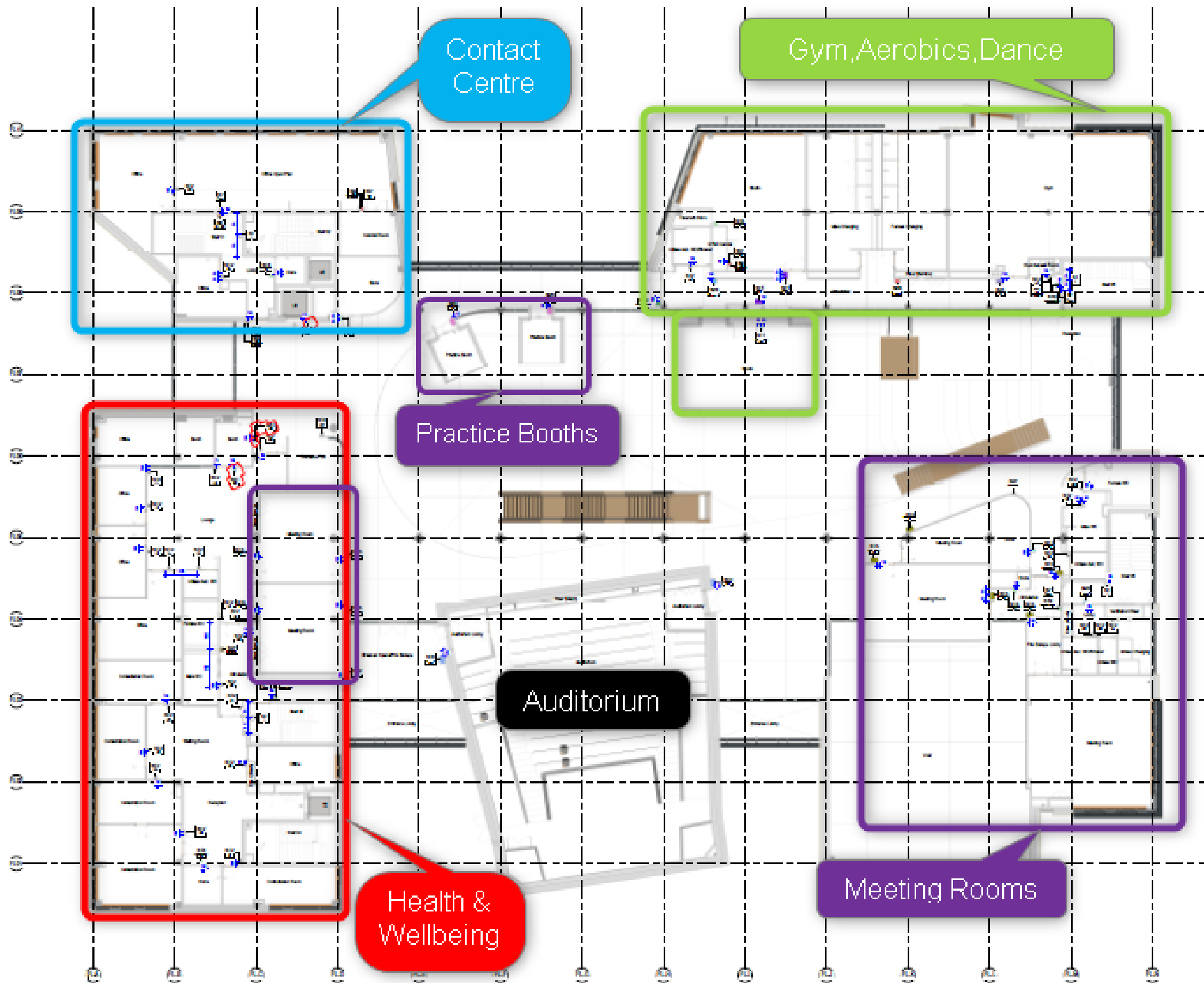
As such it is important to provide other opportunities for students to gather and interact socially and a need to feel connected/ connectivity, hence communal and social spaces are in focus where informal and formal interactions can occur.



- Bank Unit
- Food Court 1
- Reception
- Kiosk 1 – Buritto Bar
- Kiosk 2 – Mazza Bar
- Kiosk 3 – Gallic Kitchen
- Food Court 2
- Bar
- Convenience Store
- Microwave bank
- No bookshop

1. Ground Floor Overview

UCD Residential Front of House currently in Merville – moving to the Contact Centre



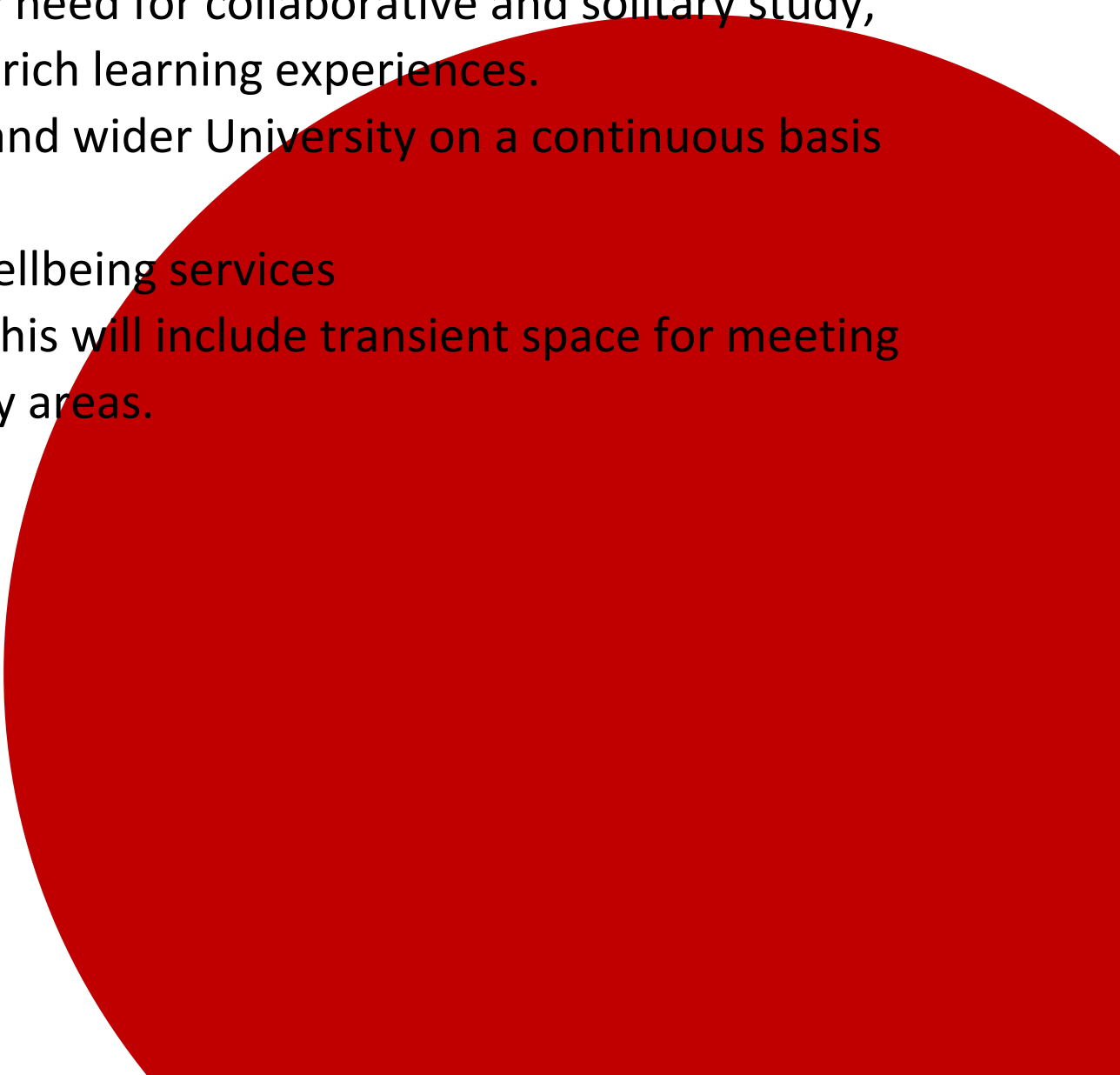
2. First Floor Overview



lightweight kiosk design – retaining sightlines



Principles of Village

- Student Centric Building dynamic and people at the core. Provides for the Residences, wider campus and surrounding community with a common welcoming theme across the building
 - Provision of a “sticky” areas. Spaces which are digitally-enabled space where students want to spend time, even when they don’t have a formal teaching session to go to. It’s a learning environment designed to give students everything they need for collaborative and solitary study, and to promote active learning, inclusivity and enables rich learning experiences.
 - Contact centre located UCD village for the Residences and wider University on a continuous basis throughout the year.
 - Flexible space to accommodate student support and wellbeing services
 - Leisure and breakout space for informal and booking. This will include transient space for meeting and studying by students in learning common and study areas.
 - Use of space will be prioritised across extended hours.
- 



KIOSK DESIGN



UCD Library Hub

3. Points of Reference

“

A LONGING FOR HOME
LIES INSIDE ALL OF US.

—ILSE CRAWFORD

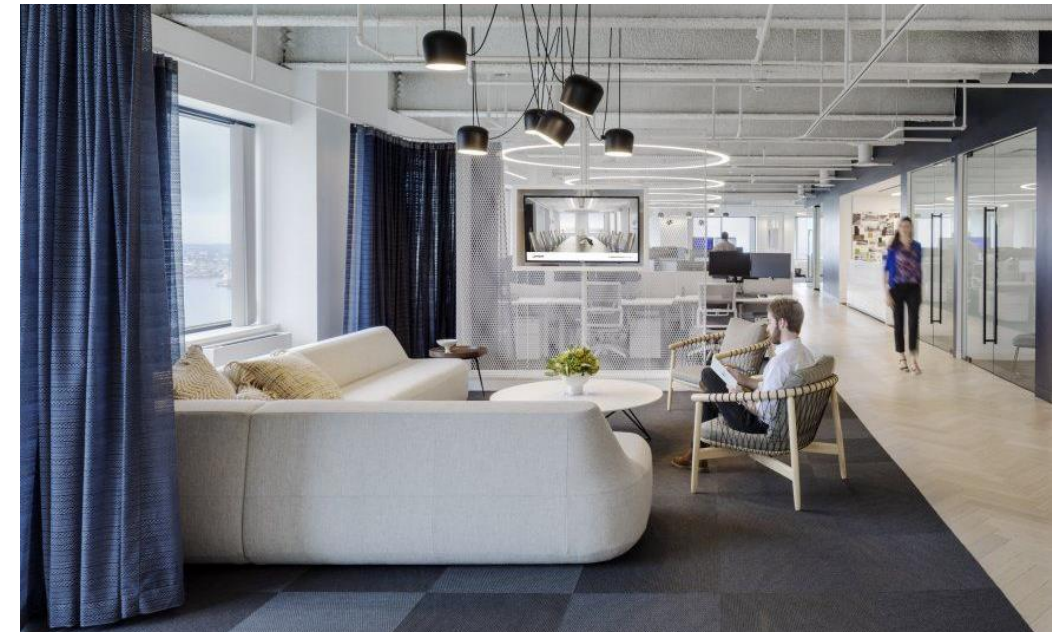
Aesthetic

1. Harmonious with shell + core design.
2. Fulcrum concept as an extension of the student home environment. Health and Well building concepts, nurturing space. Psychology of the space. Healthy food offerings, ergonomic furniture. Warm not harsh light quality. Bull and Bear spaces. Acoustics. Textures, sensory perception.
3. Hygge, Gezellig, human, homely comfort factor. Scandi Furniture not too clinical/modern, retro futuristic, familiar furniture typology to home environments. Familiar yet contemporary.
2. Industrial materials used in an unconventional way. Softening of industrial materials with soft furnishings.
3. Biophilic Design, improve connection to nature through use of planting and natural fabrics.
4. Visibility through the space, open framework in the design scheme reminiscent of De Stijl and Bauhaus.
5. Clear zoning of circulation versus seating and quiet zones.
6. Use of graphic pattern, wallpaper and wall paneling, floor coverings to break up the space.

“

I CONSIDER MYSELF A QUIET REVOLUTIONARY.
MY DESIGN PUTS THE HUMAN BEING AT THE CENTER.

—ILSE CRAWFORD

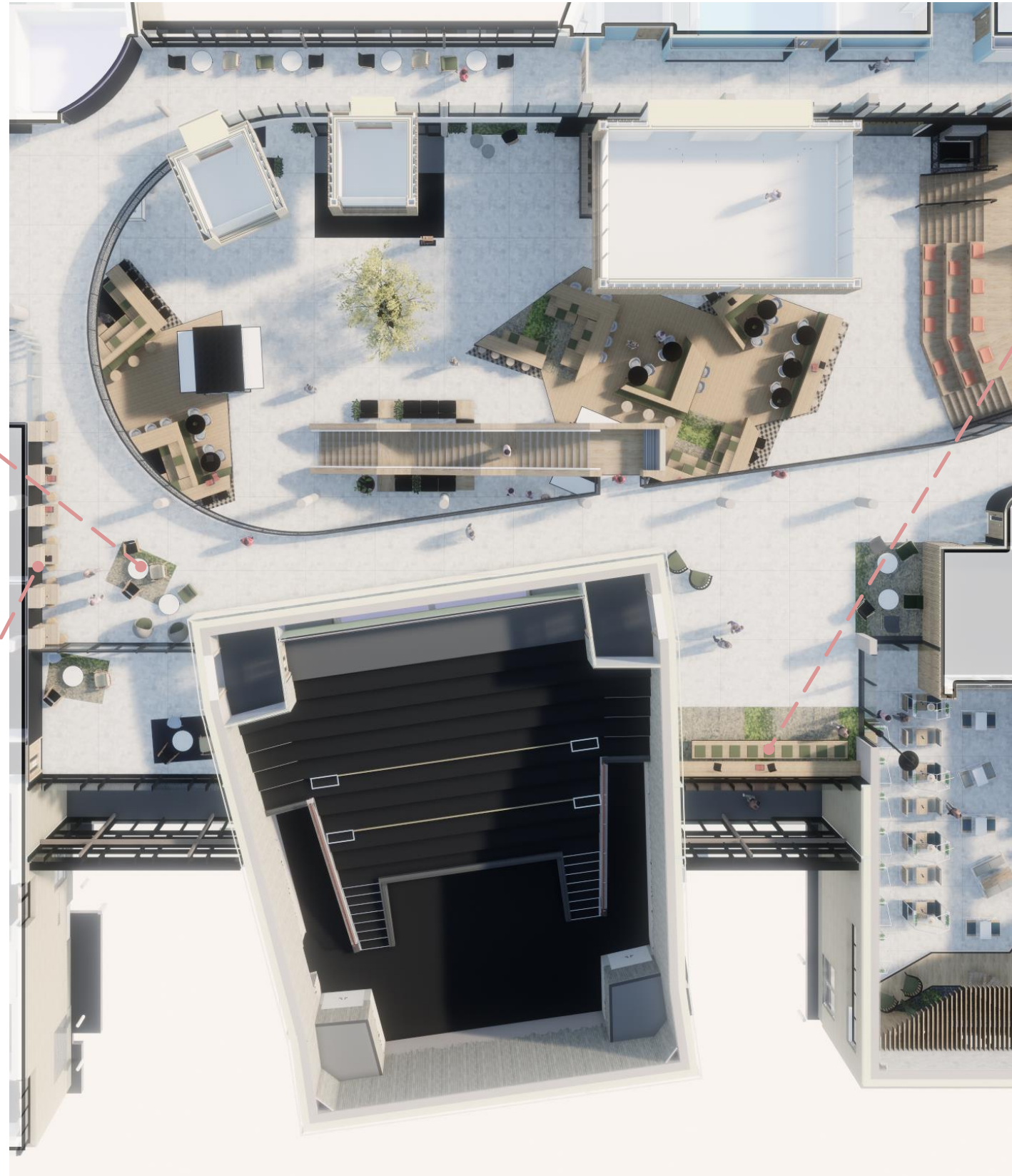


"Empathy is a cornerstone of design."



LOOSE SEATING
Pockets of loose furniture for the students to use throughout the day.

FEATURE STUDY DESK SEATING
Hot desking areas provided for visiting students and all who need a quiet place to catch up on work.

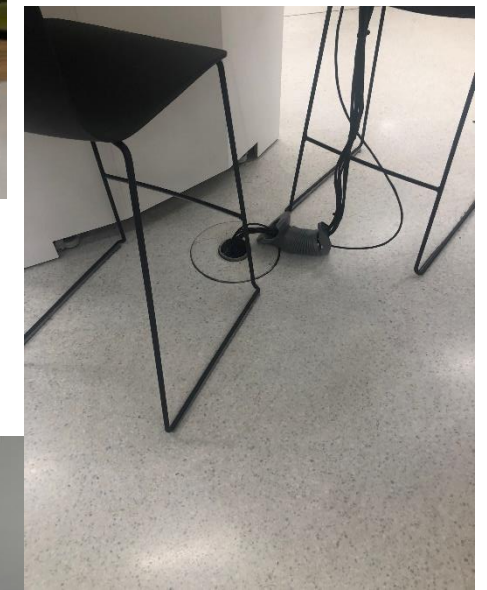


FEATURE HOT DESKING
Quick stop or a project to finish, these areas are scattered around the Fulcrum to accommodate the needs of all students.

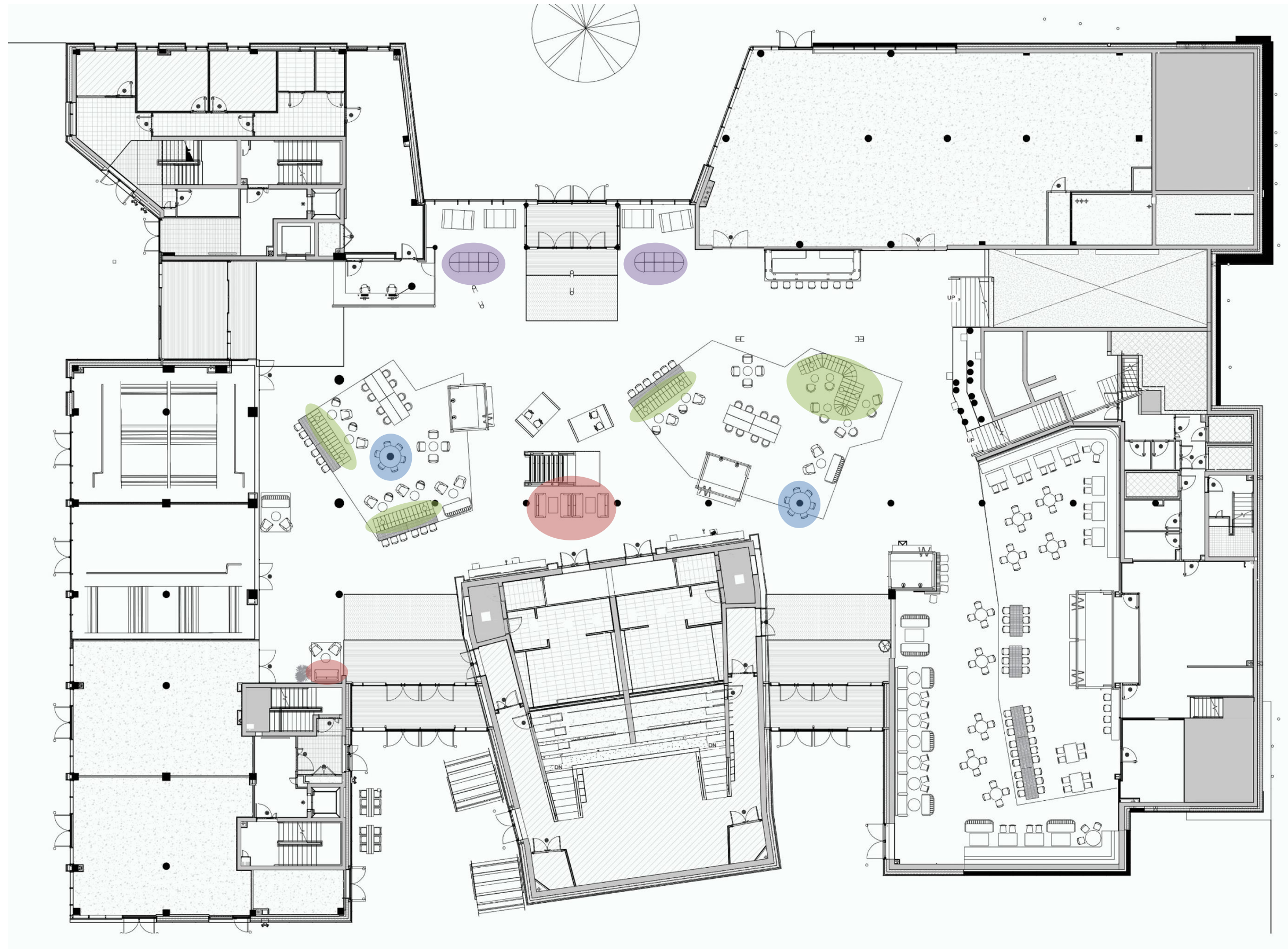
10. Upper Level Seating



8. AV GFL



3. Points of Reference Royal College of Surgeons



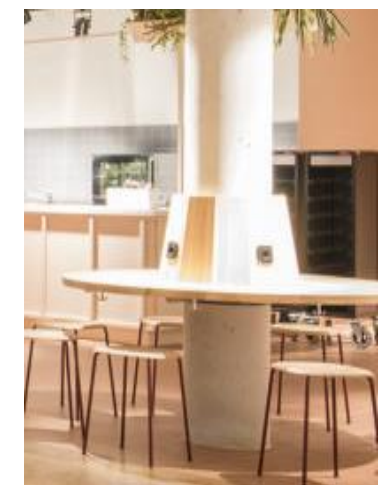
● Acoustic Quiet Booths



● Modular Seating with integrated sockets and lighting



● Group Seating Ottoman



● High Counter Seating

6. Furniture Zoning

Loose Furniture

1. High Back Booth Group Seating – mode group meetings, social, privacy, high acoustic soundproofing, longer spend time expected.
2. High Back Single Seating - private/social ... can be group in 2s , 3, or added to the group seating.
longer spend time expected
3. Modular bench seating, less private, quick plug in, grab and go spaces.
4. Cafe chair options – semi upholstered, longer spend time, multi grouping optional.
5. Cafe chair options – no upholstery shorter spend time expected.
6. High Stool Options – semi upholstered, semi social, grab and go, quick plug in furniture.
7. Low Tables
8. High tables



Joinery Furniture Items

1. Cafe Area Benching – social spaces, longer spend time, positioned near perimeter walls.
2. Kiosks and Serveries





6. New Modular Furniture Layout and Capacity



7. Furniture Level 1

