FIVE UCD CASE STUDIES OF FIRST YEAR ASSESSMENT (CONCEPT/ENQUIRY MODULES)

Five UCD Case Studies that support 1st Year Assessment Design Principles and Practices

One of the key aims of UCD's Education Strategy (2009-2014) is 'To foster early and lasting student engagement', which includes:

'A review and reform of the structure, outcomes, assessment and remediation strategies for first year, and in particular the first semester, to support the transition from second- to third-level and to adapt to the different needs of different students; The further development of approaches to engage and support students, especially in their first year, including small group learning, peer-mentoring, academic advice and mentoring, specific supports for the development of transferable skills and information literacy, and general welfare supports '.

To facilitate this transition to university learning, assessment design at module level in the first year needs to progressively move students from early low-stakes assessment – which build confidence – to more challenging assessments - for achievement. In addition, students need to be engaged and empowered in their learning experience in order to achieve the level of social and academic integration for successful first year learning (Nicol, 2009). The following 6 principles, based on a review of assessment literature, will assist you in the deliberative design of the first-year learning experience, from a module design perspective.

The Six Module Design Principles

- 1. Allow students, where possible, have opportunity for regular, low stakes assessment with opportunity for feedback on their progress
- 2. Develop students' opportunities for in-class self and/or peer review of their learning against assessment criteria
- 3. Allow students multiple opportunities for well-structured and supported collaborative learning and its assessment (peer and group-work, project work)
- 4. Consider the redesign of the learning sequence of module learning activities in an efficient and effective manner, including the related blended learning opportunities.
- 5. Introduce more active/task-based learning which uses more authentic assessments (i.e. subject/discipline identity)
- 6. Consider the student workload demands within the module, as well as in parallel modules

These principles reflect similar design principles for programme/school-level assessment, which also explore the more structural and integrative aspects of assessment design, i.e. developing space in the curriculum by use of more theme/concept approach to learning, mapping assessment across a stage.

This resource highlights five UCD first year case studies many of which address several of the module design principles above, in one module. Sometime these types of modules may also be entitled 'concept', 'theme-based' or 'enquiry-based' modules.

1. UCD Case Studies of the Module Design Principles for 1 st Year Assessment & Engagement	
MODULE NAME & CODE	COMPUTER SCIENCE IN PRACTICE (COMP10130)
Describe the example and any evidence of success:	 School of Computer Science introduced a core module "Computer Science in Practice" for all first years in semester 1, 2010-11. This replaced the elective module in semester 1, year 1. "Computer Science in Practice" introduces students to the breadth and depth of Computer Science, covering major areas of current activity and research in the School (including bioinformatics, natural computing, compression, web search engines, social networks, speech technologies); the idea is to give students the "very" big picture on what can be done with Computer Science. The module has a significant practical component, involving students in group presentations, additional topic research and development of related skills. Part of the module covers aspects of career development, including contact with graduate employers within the IT sector. The introduction of this new module is part of a wider strategy to reform stage 1 CS, which aims to: Foster student identity with CS programme and a sense of belonging with both staff and students; Help students gain an appreciation of the discipline and associated career opportunities; Facilitate active engagement in learning though group work opportunities; Encourage deeper learning throughout the semester through the exclusive use of continuous assessment in all semester 1 modules and full 15-week teaching semester.
What design principle(s) does it support? (see principles below)	Design principle 1 – Continuous assessment used throughout module using a Learning Journal (to engender lecture note-taking skills) and hands-on weekly practicals (to convey a deeper understanding of lecture topics) DP 2 – Group work projects are presented within the group and to the whole class; groups are re-configured every 3 weeks to break-up cliques and allow

What would UCD staff or students have to do for this	students to work with (nearly) everyone in the class DP3 – Students work in groups on well-structured tasks on each topic explored (for 3 hours each week). Module is taught in CS Active Learning Lab which is particularly conducive to group work and collaboration. DP4 – Students are immersed from the outset in research presentations on state of the art research problems. Blend of research problems, lectures, practical group-work tasks and exploration of related professional practice opportunities. DP5 – Active and task-based learning is at the heart of this module; teaching assistants are encouraged to challenge students in practical work, not direction but more a dialogue DP6 – Continuous assessment throughout this module facilitates spread of workload and assessment (the careers week was used to encourage students to also catch up on missed practical work). Combined with 15 week teaching semester there is space and time in module for review and catch-up. Module requires the commitment of the leading researchers in the school (e.g., in CSI 6 Professors lecture on this course) to deliver lectures and follow- up in the practical sessions. There is a definite need to provide role models
have to do for this to work? i.e. staff training, module/programme	up in the practical sessions. There is a definite need to provide role models for the discipline. The Active Learning Lab is a key resource that facilitates group work and collaborative learning opportunities. All students work on open laptops
redesign, student	during lectures and practicals.
support,	A colleague from the Careers Centre devised and delivered the careers component of the module; and a site visit to an employer was organized. Module needs to be coordinated and championed by senior member of school; to give it credibility and underline its importance.
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involved in the	
design:	

2. UCD Case Studies of the Module Design Principles for First Year Assessment & Engagement

MODULE TITLE & CODE	PRINCIPLES OF SCIENTIFIC ENQUIRY (SCI10010)
Describe the example and any evidence of success:	From September 2011, "Principles of Scientific Enquiry" will be introduced as a core module for all ~400 first year Science students, following a pilot offering with 36 students in 2010-11. This module introduces students to the principles of scientific enquiry through lectures and group work. Working in small groups, students in conjunction with their academic mentor identify a scientific problem, review the literature and develop a project plan. The work develops students independent study skills within a scientific framework. This module involves staff from all disciplines within the Science Programme and students are encouraged to undertake their project work in a discipline that is of particular interest to them. Using a project based

	 approach; students learn communication and presentation skills, methods of sourcing scientific information, scientific writing and analysis. Formal direction on teamwork, communication, presenting, sourcing and appraising information, scientific reading and writing, and critical thinking will be central to this module. The feedback on this module has been positive. Both staff involved in the tutorials and the students felt that it raised awareness amongst students in relation to researching and citing the scientific literature and stimulated their interest in the scientific process. In many instances, it was the first formal training in scientific writing and communication. The small group design also facilitated direct engagement with academics and provided opportunities for social engagement between incoming students.
What design principle(s) does it	Design Principle 1 – Weekly group-work tasks provide regular opportunities for assessment of student progress. In-class contribution
support? (see	and engagement is assessed on an ongoing basis, as are group
principles below)	presentations and individual submissions of work. Students also complete
	own learning over the course of the semester.
	DP 2 – The group work project provides the focal point of in-class and out-
	academic supervisor on a regular basis.
	DP3 – Students work in groups on well-structured tasks for up to 6 hours
	per week. Half of the teamwork time is supervised by tutor or academic
	timetabled for students.
	DP4 – The module delivery is a combination of large group lectures,
	medium group workshop sessions and smaller group contact with
	of key skills alongside the undertaking of a scientific project.
	DP5 – Active and task-based learning is at the heart of this module;
	students are encouraged to undertake their project work in a discipline
	DP6 – Continuous assessment throughout this module facilitates spread of
	workload and assessment. There is no terminal exam.
What would UCD	This module requires the commitment of about 80 academics to mentor a
staff or students have	project groups in their discipline and in some cases contribute to lectures.
work?	Academic tutors meet with their group formally for 1 hour per week.
i.e. staff training,	A flexible teaching space is required to allow students to work in small
module/programme	groups on their projects.
redesign, student	This module is coordinated and championed by the Dean of Science, to
support,	anderime its importance within the science begree programme.

3. UCD Case Studies of the Module Design Principles for 1 st Year	
Assessment and Engagement	
Module Title	Creativity in Design (CVEN10040)
& Code	
Describe the	The "Creativity in Design" module is a core module for all 250-300 first year
example and any	engineering students.
evidence of success:	The module aims to provide an active-learning engineering experience for first
	year students, through which they develop their observation skills, problem
	solving skills, lateral thinking abilities, visual and verbal presentation skills,
	team-working skills and information literacy skills.
	and tools of problem solving and are actively engaged, through a series of
	group work exercises, in using these techniques.
	The module has been well received by staff, students and commended by the
	positive and staff have remarked on the enthusiastic participation and good
	work that has been emerging. A selection of projects was exhibited to visitors
	and peers as part of Innovation Dublin 2010.
What design	Design Principle 1 – Weekly facilitated studio sessions provide regular
support? (see	addition to opportunity for providing formative feedback
principles below)	DP 2 – Students are made aware of the grading criteria being used for
r - r ,	assessment of their work. In the future team member evaluation and
	peer rating within groups will be introduced.
	DP3 – The studio setting in which the students work is facilitated by ME
	students who are trained to provide formative feedback, manage group
	Interaction and encourage participation. This setting provides a
	DP4 – The module provides instruction on the tools used in problem
	solving, research and visual representation. The assignments provide an
	opportunity for application of the techniques and tools. The assignment
	briefs are deliberately open-ended, allowing scope for creative solutions
	to emerge.
	DP5 – The module is based around active participation and application
	representation and communication. The assignments set challenge
	students to solve real problems.
	DP6 – Student work is assessed using both formative and summative
	approaches in the weekly studio sessions. Students also submit an

	individual sketch portfolio towards the end of the semester. There is no
	end of semester examination in this module as the learning outcomes
	are assessed in the studio and through assessment of the sketch
	portfolios.
What would UCD	Facilitating studio work for relatively large numbers of students requires
staff or students	some consideration. In the case of 'Creativity in Design' the approach
have to do for this to	has been to train ME students to manage the studio sessions. Students
work?	on the Structural Engineering with Architecture ME programme have a
i.e. staff training.	core module in their 5 th year called 'Innovation Leadership'. Within this
module/programme	module students develop their leadership, project management.
redesign, student	teamwork and facilitation skills in addition to formally honing their
support	problem-solving skills. These students undertake all of the assignments
••••••••••••••••••••••••••••••••••••••	in advance of the first year students and are responsible for
	running/managing the studio sessions every week, setting the agenda.
	guiding groups, encouraging participation from all students, scheduling
	presentations, providing feedback, grading and reflecting back and
	reporting on the weekly studio sessions. A group of 5 ME students are
	assigned to facilitate studio work with 12/13 first year teams, each team
	having 5 members. This approach has been a very successful
	component of the module. Employers have also commented positively
	on the value of the training and education that the ME students have
	received through this module. The Review Group undertaking a recent
	Accreditation visit commented very positively on the initiative.
	particularly in relation to the link between the ME students and the first
	vear students.
	The space used for group work should be carefully considered. This
	space should be flexible and capable of being used as a comfortable
	workspace where model making can be facilitated, with white-boards
	and wall space available for displaying material. The space should also
	accommodate presentations, provide power points and wireless
	internet access.
	Whilst there are formal lectures within this module the main focus is on
	active participation within a studio setting. Staff participating in this
	type of initiative need to be comfortable with both large group
	interactive teaching approaches and small group interaction.
	Consideration should be given to the assessment methods and
	processes used and aligning these with the learning outcomes of the
	module.
	The production of a student module handbook is worth consideration.
	Within this handbook the module outline and learning outcomes can be
	outlined. The students' responsibly in relation to participation
	attendance, submission of work and lines of communication can be set
	out. The assessment methods to be used and the grading criteria can be
	included thus ensuring that students understand the standard of work
	expected relative to grade bands. Any equipment or materials that

	students are expected to obtain can be noted and the schedule for the semester can be included.
	Group allocation can also be included in the handbook and possibly reference to group facility on Blackboard, if this is being used, this allows students to make contact electronically with their group members which can be useful if they don't already know each other.
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4. UCD Case Studies of the Module Design Principles for First Year Assessment and Engagement

Describe the	MODULE: INTRODUCTION TO HUMAN GEOGRAPHY I
example and	(GEOGRAPHY)
evidence for	
success:	
	N= 370 students in 1 st Year. (2007, 2008, 2010)
	This entire module was undertaken using an enquiry-based learning
	approach based around four authentic short case studies that were
	hosted in the online learning environment, Moodle. A very positive
	learning experience was reported in feedback and the importance of
	incentivisation and group responsibility were identified as the key factors
	in promoting engagement.
	Any other comments on strategies for success: Group exercises worked
	best when the students nominated someone from within the group to
	act as convener and pull individual information into a group submission.
	Be open to the lecture theatre becoming a little chaotic as a result of in-
	lecture group work, and more interactiveness. Our most important
	innovation was incorporating student work into our lectures. We took
	student-generated material from online discussions, submitted
	assignments and tutorials, and used it as content for our lectures. This
	gave students a sense of ownership of the module.
What would UCD	How to organize group-work (size, staff/student ratio, student chairs,
staff or students	etc) Group-work took place in both the large lecture theatre with 400
have to do for this to	students and in smaller tutorial groups of 14-16 students. In the lecture
work?	theatre, the module coordinator asked students to sit in their tutorial
i.e. staff training,	groups and ensured that all lectures involved group activity and
module/programme	conversation. The groups were encouraged to think about a specific
redesign, student	question which drew on their own experiences, and then various groups
support,	were asked to outline their findings to the lecture hall, holding a radio
	microphone in front of them. A large proportion of group work was
	undertaken in small group tutorials run by geography postgraduate
	students, both MA and PhD. We designed the tutorials and provided
	training on content for tutors. In advance of tutorials, students were
	assigned preparatory work that had to be submitted online prior to the
	tutorial. The tutorials involved debates, discussions, group map work and
	statistical analysis. Students were awarded marks for their preparation,
	attendance and participation in tutorials in line with clearly specified
	criteria. However, most group activity took place through the virtual
	learning environment. We encouraged students who missed lectures to
	talk to their groups or us about the material that was covered. We also
	assigned a number of group discussions that had to be undertaken and
	completed on-line, and subsequently formed the basis for individual
	submissions. Discussion boards provided the key mechanism through
	which students interacted with each other, but also scheduled face-to-
	face meetings to prepare group tasks.
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	<u>How timetabled:</u> The number of formal lecture hours per week was reduced from two to one to allow time for e-learning and independent research, however the second dedicated hour was reserved for consultation, to allow time for student group work and to add in an additional lecture if it was considered necessary. Small-group tutorials for this module took place in weeks 2,5,8 and 11. Students could also engage with the module coordinators during office hours or before/after lecture classes.
Contact Number/e- mail of staff involved in the design	Dr Niamh Moore, <u>niamh.moore@ucd.ie</u> ; +353 1 716 8222
Reference(s) if applicable.	Universitas 21 (2008) <i>Designing a range of Enquiry-based learning approaches to support student engagement across a variety of disciplinary contexts</i>
	Moore, N. & Gilmartin, M. (2010) 'Teaching for better learning: a blended learning pilot project with first year geography undergraduates'. <i>Journal of Geography in Higher Education</i> , 34 (3):327-344.

5. UCD Case Studies of the Module Design Principles for 1st Year Assessment and Engagement

Describe the	
example and	Module: Literature and Context 1
any evidence	
of success:	UCD School of English, Drama and Film
	An enquiry based approach was used in this 1 st year module of 500+ students. The students were organised into groups of 25, and then into 3-4 groups within that. Groups of 6-8 were felt to be appropriate, given some inevitable attrition
	Two problems (enquiry) were developed:
	(i) students were to write a newspaper feature promoting the writings of Chaucer to the general reader; and
	(ii) students were to adapt or rework a scene, speech or character from a selection of Shakespeare plays in order to encourage teenagers to engage with the Globe theatre in London.
	We began with our learning outcomes and tied everything we did to them, using them constantly as the benchmark against which we judged whether the problems were appropriate and so on. We had in mind the chronological
	spread we were aiming at and located the problems within these parameters.
	For this particular project, with all of its operational complexity, the problems
	were the starting point, and the core of what we did; everything else in the

	module was then designed to support and facilitate students in the execution of those problems.
	<u>Assessment</u> : 25% Chaucer Group Project; 25% Shakespeare Group Project; 50% learning journal over the semester (submitted via Blackboard)
What design principle(s) does it support?	Module design principle 3-5
What would UCD staff or students have to do for this to work?	We did intensive training – one information day for interested tutors, a 2 day training session for those appointed and regular meetings during module delivery and assessment, plus email contact. From the initial decision to use EBL to delivery took a full 18 month period of planning, designing, testing, reworking, with regular review sessions in the year since we first piloted EBL for English
Contact Number/e- mail of staff involved in the design:	Associate Professor, Danielle Clarke, UCD School of English, Drama and Film, Danielle.clarke@ucd.ie 01-7168694
Reference(s) if applicable.	For more detailed information see: Clarke, Dillane, Long McAreavey and Pattwell (2009) Literature in Context : Enquiry Based Learning for First Year Students. Barrett, T., Cashman, D. (Eds) (2010) <u>A Practitioners' Guide to Enquiry and</u> <u>Problem-based Learning.</u> Dublin: UCD Teaching and Learning